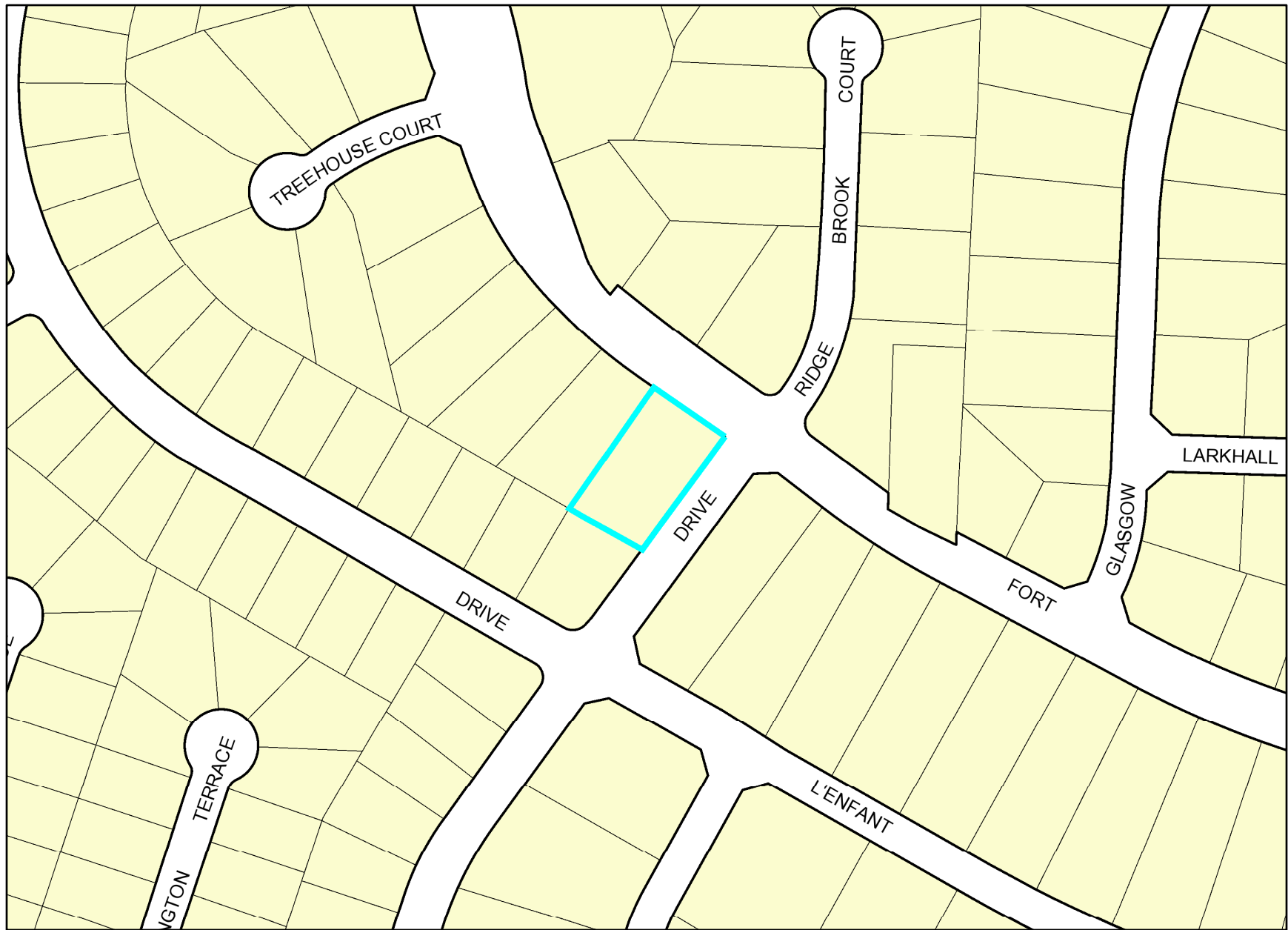


# Property Map



# Legend for Propery Map

**Property**

Road Casings



Property



**Default**

Property Base Fill

