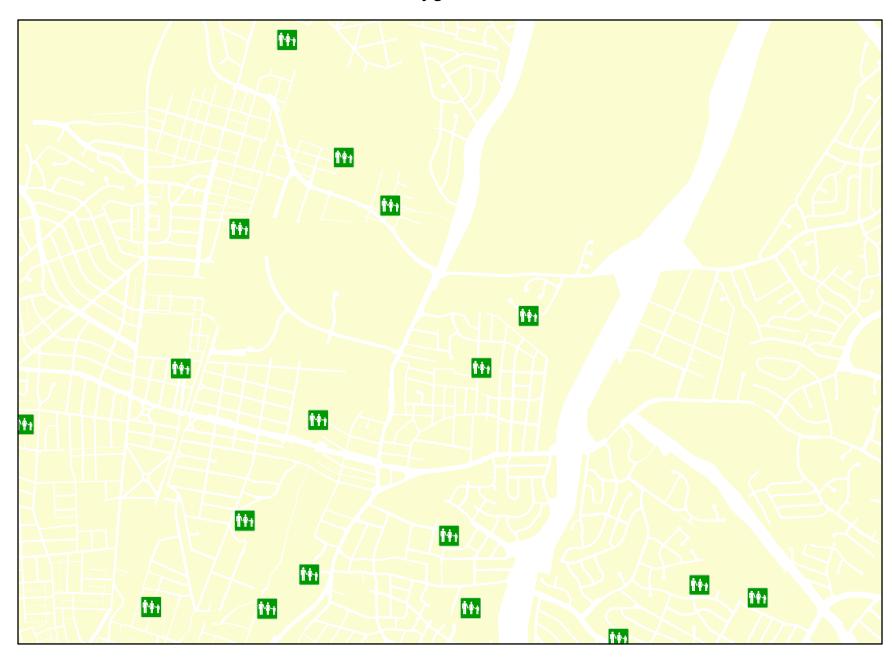


## Playgrounds



## **Legend for Playgrounds**

## **Parks**

Playgrounds



## **Default**

Property Base Fill

