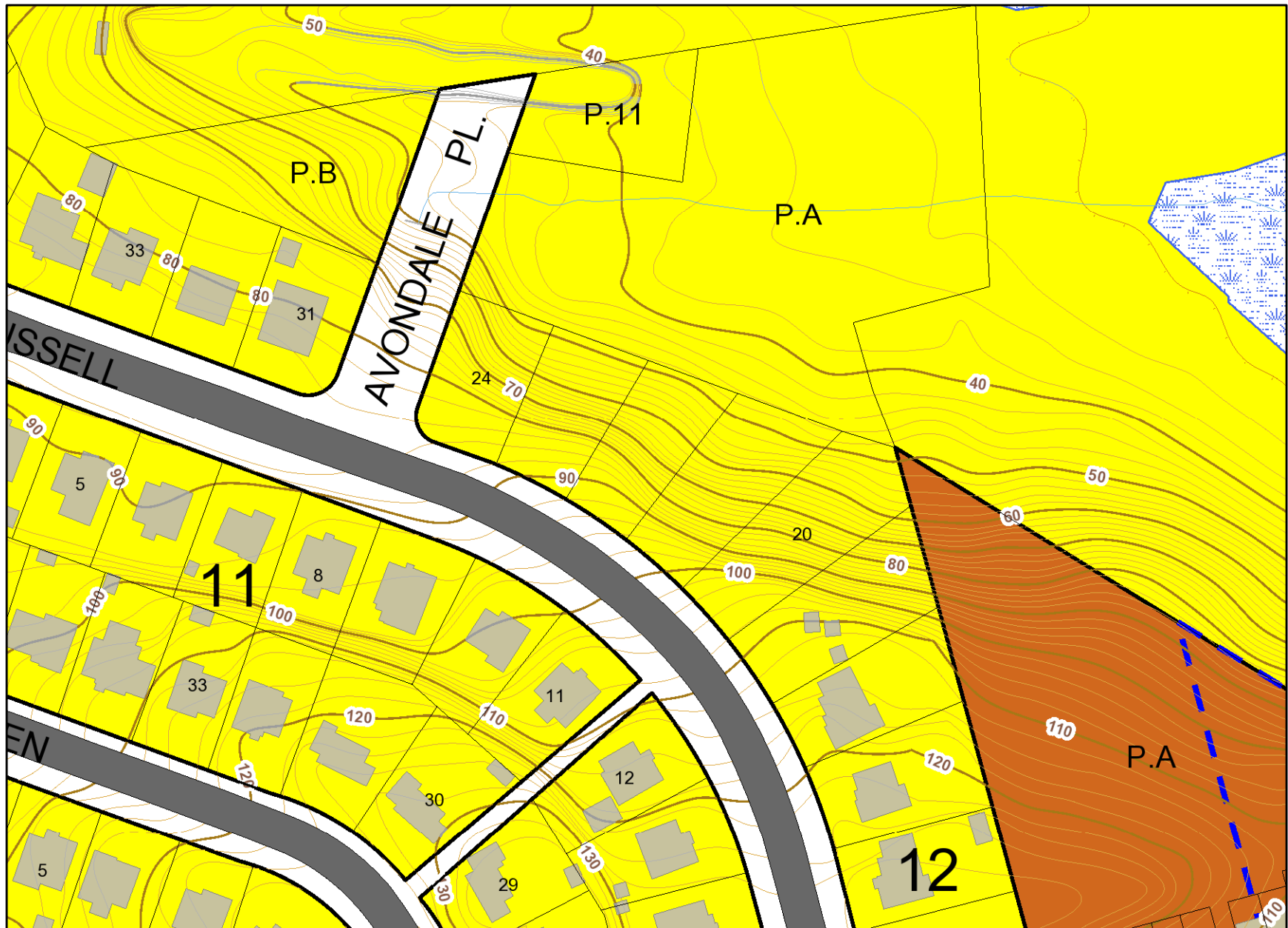


# 8.5X11\_Landscape



## Property

Road Casings



Property



## Transportation

Pavement (2020)



Parking Lot



Road

## Environmental

Stream Center and Drainage (2020)



Bulkhead



Dam



Drainage Connector



Floodwall



Headwall



Hidden Single Line Stream



Hidden Stream Poly Centerlines



Hidden Water Canal



Hidden Water Cooling Channel



Single Line Stream



Stream Poly Centerlines



Water Canal



Water Cooling Channel

Wetland (DNR)



## Elevation

Contour - 2 Ft (2018)



7101 (Index Contour)



7103 (Index Depression Contour)

-  7104 (Intermediate Depression Contour)
-  7105 (Index Hidden Contour)
-  7106 (Intermediate Hidden Contour)
-  7107 (Index Hidden Depression Contour)
-  7108 (Intermediate Hidden Depression Contour)

## Administrative

### Building (2020)

-  Buildings
-  Buildings Under Construction
-  Overhead Rooftops/Canopies
-  Parking Garage
-  Ruins

## Zoning

### Aviation Policy Areas



### Chesapeake Bay Critical Overlay (2015)



### Development District Overlay



### Military Installation Overlay - Height



### Military Installation Overlay - Noise



High Noise Intensity Zone



Noise Intensity Zone

### Military Installation Overlay - Safety



Accident Potential Zone 1



Accident Potential Zone 2



Clear Zone

### Residential Planned Community Line



### Residential Planned Community



### Special Exception

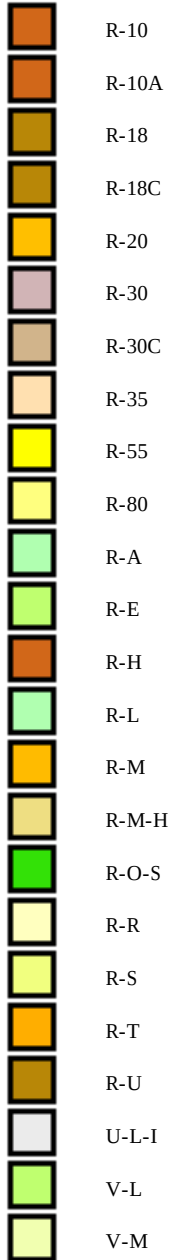
  
Transit District Overlay

  
Zoning Boundary Under Review

  
Zoning Line

  
Zoning

|                                                                                     |       |
|-------------------------------------------------------------------------------------|-------|
|    | C-1   |
|    | C-2   |
|    | C-A   |
|    | C-C   |
|    | C-G   |
|    | C-H   |
|    | C-M   |
|    | C-O   |
|    | C-R-C |
|    | C-S-C |
|    | C-W   |
|  | E-I-A |
|  | I-1   |
|  | I-2   |
|  | I-3   |
|  | I-4   |
|  | L-A-C |
|  | M-A-C |
|  | M-U-I |
|  | M-X-C |
|  | M-X-T |
|  | M-U-T |
|  | O-S   |



**Default**

Property Base Fill

