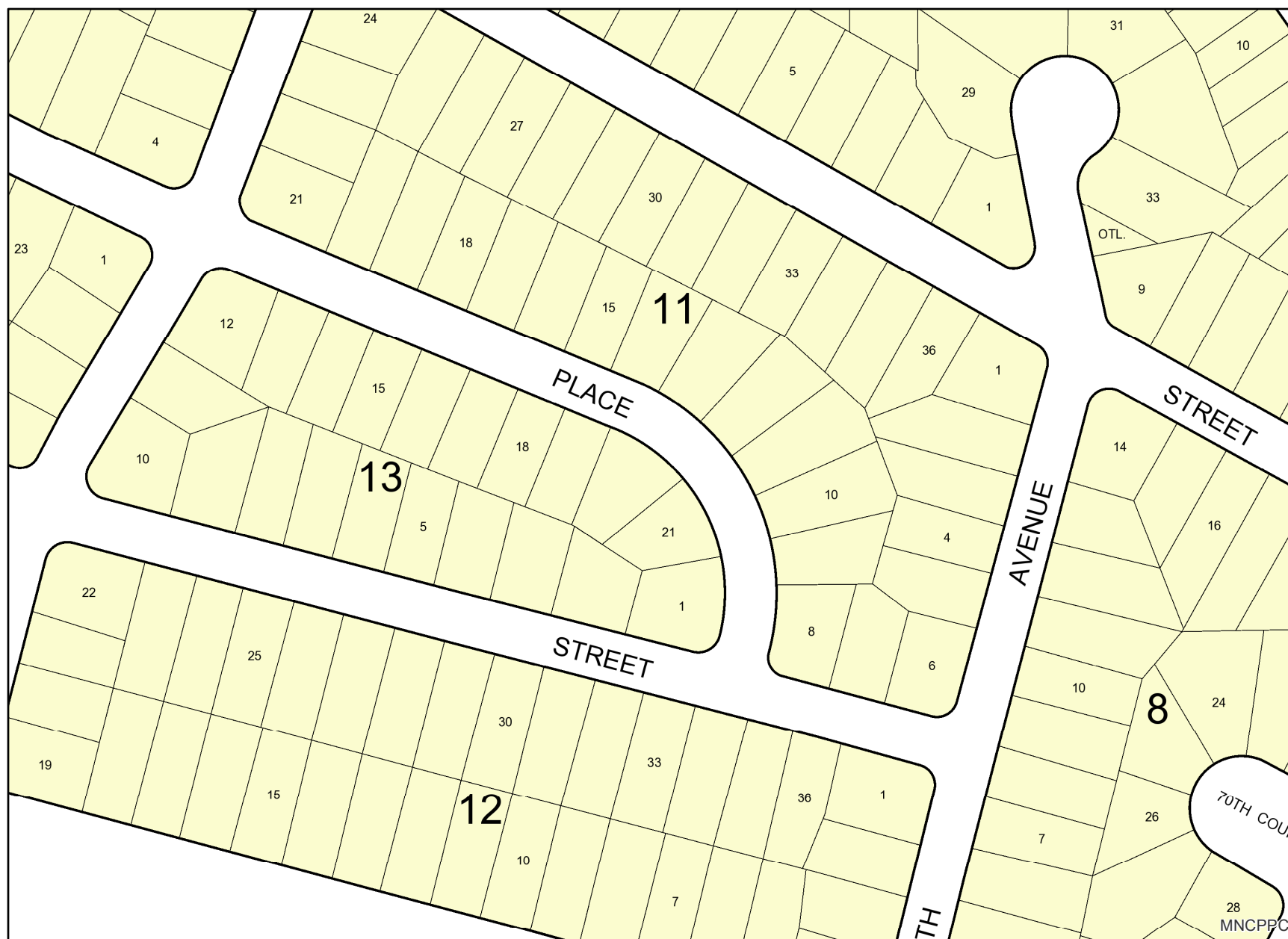


# MAP\_001



# Legend for MAP\_001

**Property**

Road Casings



Property



**Default**

Property Base Fill

