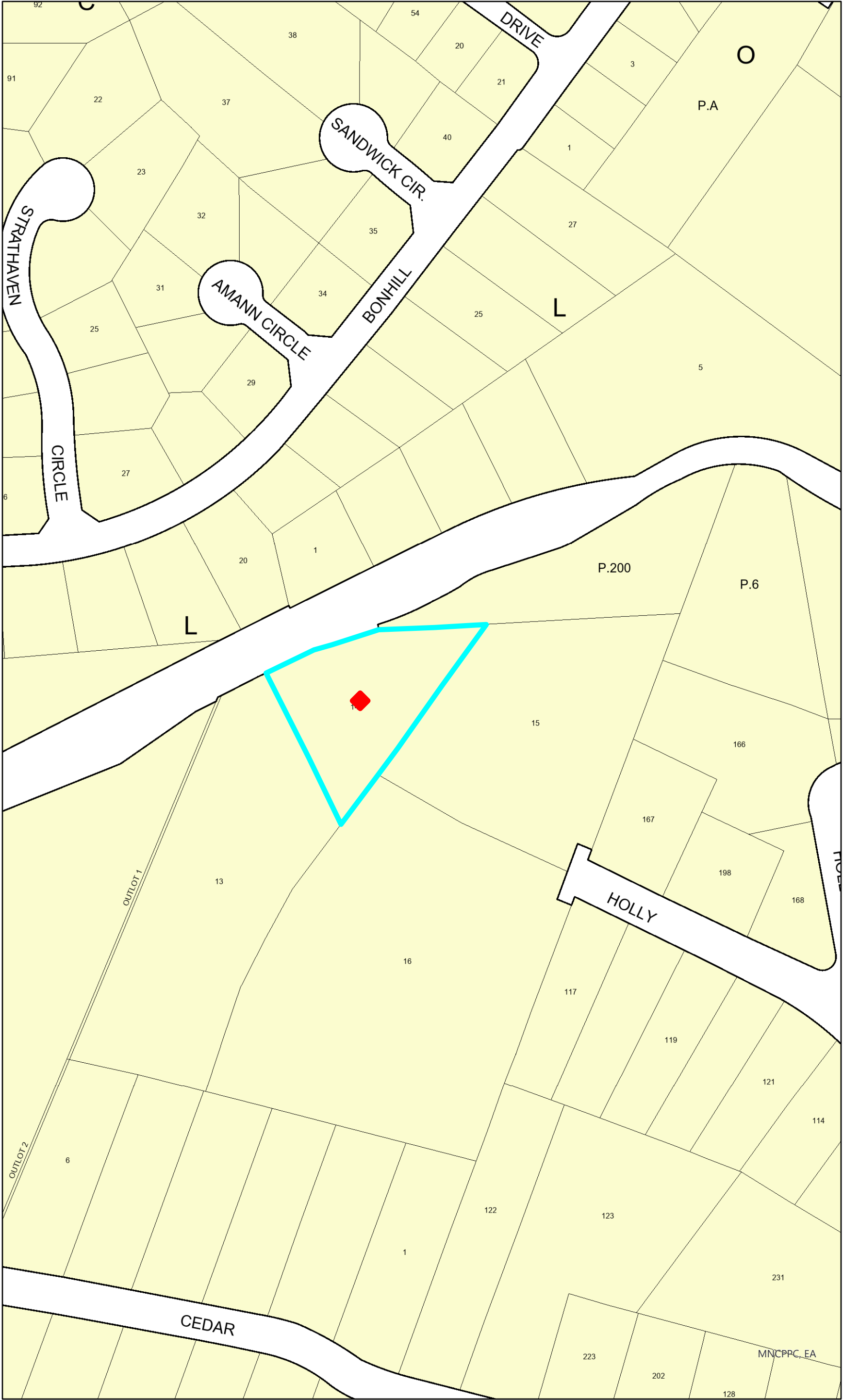


# map



# Legend for map

Property

Road Casings

Property

Default

Property Base Fill